HARDWARE REFERENCE MANUAL
VERSION: V1.0.4

## Precis 4x1+1 4K60 Windowing

## Processor

Precis 4K60 HDMI Switcher / Windowing Processor


## IMPORTANT SAFETY INSTRUCTIONS

1. READ these instructions.
2. KEEP these instructions.
3. HEED all warnings.
4. FOLLOW all instructions
5. DO NOT use this apparatus near water
6. CLEAN ONLY with dry cloth.
7. DO NOT block any ventilation openings. Install in accordance with the manufacturer's instructions.
8. DO NOT install near any hear sources such as radiators, hear registers, stoves, or other apparatus (including amplifiers) that produce heat.
9. DO NOT defeat the safety purpose of the polarized or grounding type plug. A polarized plug has two blades with one wider than the other. A grounding type plug has two blades and a third grounding prong. The wider blade or the third prong are provided for your safety. If the provided plug does not fit into your outlet, consult an electrician for replacement of the obsolete outlet.
10. PROTECT the power cord from being walked on or pinched, particularly at plugs, convenience receptacles, and the point where they exit from the apparatus.
11. ONLY USE attachments/accessories specified by the manufacturer
12. USE ONLY with a cart, stand, tripod, bracket, or table specified by the manufacturer, or sold with the apparatus. When a cart is used, use caution when moving the cart/apparatus combination to avoid injury from tip-over.
13. UNPLUG this apparatus during lightning storms or when unused for long periods of time.
14. REFER all servicing to qualified service personnel. Servicing is required when the apparatus has been damaged in any way, such as power-supply cord or plug is damaged, liquid has been spilled or objects have fallen into the apparatus, the apparatus has been exposed to rain or moisture, does not operate normally, or has been dropped.
15. DO NOT expose this apparatus to dripping or splashing and ensure that no objects filled with liquids, such as vases, are placed on the apparatus.
16. To completely disconnect this apparatus from the AC Mains, disconnect the power supply cord plug from the AC receptacle.
17. Where the mains plug or an appliance coupler is used as the disconnect device, the disconnect device shall remain readily operable.
18. DO NOT overload wall outlets or extension cords beyond their rated capacity as this can cause electric shock or fire.


The exclamation point, within an equilateral triangle, is intended to alert the user to the presence of important operating and maintenance (servicing) instructions in the literature accompanying the product.

The lightning flash with arrowhead symbol within an equilateral triangle is intended to alert the user to the presence of uninsulated "dangerous voltage" within the product's enclosure that may be of sufficient magnitude to constitute a risk of electrical shock to persons.


ESD Warning: The icon to the left indicates text regarding potential danger associated with the discharge of static electricity from an outside source (such as human hands) into an integrated circuit, often resulting in damage to the circuit.

WARNING: To reduce the risk of fire or electrical shock, do not expose this apparatus to rain or moisture.
WARNING: No naked flame sources - such as candles - should be placed on the product.
WARNING: Equipment shall be connected to a MAINS socket outlet with a protective earthing connection.
WARNING: To reduce the risk of electric shock, grounding of the center pin of this plug must be maintained.

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## ESD WARNING



To avoid ESD (Electrostatic Discharge) damage to sensitive components, make sure you are properly grounded before touching any internal materials.
When working with any equipment manufactured with electronic devices, proper ESD grounding procedures must be followed to make sure people, products, and tools are as free of static charges as possible. Grounding straps, conductive smocks, and conductive work mats are specifically designed for this purpose. These items should not be manufactured locally, since they are generally composed of highly resistive conductive materials to safely drain static discharges, with-out increasing an electrocution risk in the event of an accident.
Anyone performing field maintenance on AMX equipment should use an appropriate ESD field service kit complete with at least a dissipative work mat with a ground cord and a UL listed adjustable wrist strap with another ground cord.


WARNING: Do Not Open! Risk of Electrical Shock. Voltages in this equipment are hazardous to life. No user-serviceable parts inside. Refer all servicing to qualified service personnel.
Place the equipment near a main power supply outlet and make sure that you can easily access the power breaker switch.

WARNING: This product is intended to be operated ONLY from the voltages listed on the back panel or the recommended, or included, power supply of the product. Operation from other voltages other than those indicated may cause irreversible damage to the product and void the products warranty. The use of AC Plug Adapters is cautioned because it can allow the product to be plugged into voltages in which the product was not designed to operate. If the product is equipped with a detachable power cord, use only the type provided with your product or by your local distributor and/or retailer. If you are unsure of the correct operational voltage, please contact your local distributor and/or retailer.

## FCC AND CANADA EMC COMPLIANCE INFORMATION:

This device complies with part 15 of the FCC Rules.
Operation is subject to the following two conditions:
(1) This device may not cause harmful interference, and (2) this device must accept any interference received, including interference that may cause undesired operation.
NOTE: This equipment has been tested and found to comply with the limits for a Class A digital device, pursuant to part 15 of the FCC Rules. These limits are designed to provide reasonable protection against harmful interference in a commercial environment. This equipment generates, uses and can radiate radio frequency energy and, if not installed and used in accordance with the instructions, may cause harmful interference to radio communications. However, there is no guarantee that interference will not occur in a particular installation. If this equipment does cause harmful interference to radio or television reception, which can be determined by turning the equipment off and on, the user is encouraged to try to correct the interference by one or more of the following measures:

- Reorient or relocate the receiving antenna.
- Increase the separation between the equipment and receiver.
- Connect the equipment into an outlet on a circuit different from that to which the receiver is connected.
- Consult the dealer or an experienced radio/TV technician for help.

Approved under the verification provision of FCC Part 15 as a Class A Digital Device. Caution Changes or modifications not expressly approved by the manufacturer could void the user's authority to operate this device. CAN ICES-3 (B)/NMB-3(B)

## EU COMPLIANCE INFORMATION:

Eligible to bear the CE mark; Conforms to European Union Low Voltage Directive 2006/95/EC; European Union EMC Directive 2004/108/EC; European Union Restriction of Hazardous Substances Recast (RoHS2) Directive 2011/65/EU; European Union WEEE (recast) Directive 2012/19/EU; European Union Radio and Telecommunications Terminal Equipment (R\&TTE) Directive 1999/5/EC

## WEEE NOTICE:

This appliance is labeled in accordance with European Directive 2012/19/EU concerning waste of electrical and electronic equipment (WEEE). This label indicates that this product should not be disposed of with household waste. It should be deposited at an appropriate facility to enable recovery and recycling.
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## Overview

## PR-WP-412

The AMX PR-WP-412 is a high performance HDMI switch with integrated scaling and multi-windowing technology which can connect up to four 4 K UHD+ HDMI sources to up to two 4 K UHD+ HDMI displays and freely switch between them. A solution for monitoring or displaying multiple sources simultaneously for use in control rooms, conference rooms or classrooms. With multi-windows display, the AMX PR-WP-412 is able to build up serval layout set up for different scenarios such as PiP (Picture in Picture) and PoP (Picture outside of Picture) as well as fully customizable quad-window modes.

## Features

- 4K60 4:4:4 Support - Experience pixel-for-pixel video reproduction of 4K60 source video with full 4:4:4 color space
- HDCP 2.2 Support - Support the latest source devices
- Seamless Switch - No pausing time between full-screen video switching.
- Audio De-embed capabilities - Flexible design for use in more applications
- High Dynamic Range (HDR) Support - Support HDR10 in matrix mode
- Network Security - Support IPv4 \& IPv6 networks. Support HTTPS, SSH
- Various Audio Format - PCM 2-Channel, PCM Multi-Channel, Dolby Digital, Dolby Digital Plus, Dolby Atmos, Dolby True HD, DTS, DTS HD MA


## Package Contents

- 1x PR-WP-412
- $1 \times 12 \mathrm{~V} / 3 \mathrm{~A}$ DC Power Adapter
- $1 \times$ US Pins
- $1 \times$ EU Pins
- $1 \times$ UK Pins
- $1 \times \mathrm{AU}$ Pins
- $3 \times 3$-Pin Terminal Blocks
- $4 \times$ Shockproof Feet


## Specifications

| Technical |  |
| :---: | :---: |
| Input | $4 \times \mathrm{HDMI}$ IN |
| Input Resolution Supported | VESA: $\begin{aligned} & 640 \times 480 p \text { @ } 60,72,75 \mathrm{~Hz} \\ & 720 \times 400 \mathrm{p} @ 70,85 \mathrm{~Hz} \\ & 800 \times 600 \mathrm{p} @ 56,60,72,75,85 \mathrm{~Hz} \\ & 848 \times 480 \mathrm{p} @ 60 \mathrm{~Hz} \\ & 1024 \times 768 \mathrm{p} @ 60,70,75,85 \mathrm{~Hz} \\ & 1152 \times 864 \mathrm{p} @ 75 \mathrm{~Hz} \\ & 1280 \times 768 \mathrm{p} @ 60 \mathrm{~Hz}, 75 \mathrm{~Hz} \\ & 1280 \times 800 \mathrm{p} @ 60 \mathrm{~Hz} \text { (Reduce Blanking) } \\ & 1280 \times 960 \mathrm{p} @ 60 \mathrm{~Hz} \\ & 1280 \times 1024 \mathrm{p} @ 60,85 \mathrm{~Hz} \\ & 1360 \times 768 \mathrm{p} @ 60,75,85 \mathrm{~Hz} \\ & 1366 \times 768 \mathrm{p} @ 60 \mathrm{~Hz} \text { (Reduce Blanking) } \\ & 1400 \times 1050 \mathrm{p} @ 60 \mathrm{~Hz} \text { (Reduce Blanking), } 75 \mathrm{~Hz} \\ & 1440 \times 900 \mathrm{p} @ 60 \mathrm{~Hz} \text { (Reduce Blanking), } 75,85 \mathrm{~Hz} \\ & 1600 \times 900 \mathrm{p} @ 60 \mathrm{~Hz} \text { (Reduce Blanking) } \\ & 1600 \times 1200 \mathrm{p} @ 60 \mathrm{~Hz} \\ & 1680 \times 1050 \mathrm{p} @ 60 \mathrm{~Hz} \text { (Reduce Blanking) } \\ & 1920 \times 1200 \mathrm{p} @ 60 \mathrm{~Hz} \text { (Reduce Blanking) } \\ & 2048 \times 1080 \mathrm{p} @ 50,60 \mathrm{~Hz} \\ & 2560 \times 1440 \mathrm{p} @ 60 \mathrm{~Hz} \text { (Reduce Blanking) } \end{aligned}$ <br> CEA Information Code (VIC) Formats: $\begin{aligned} & 720 \times 480 \mathrm{i} @ 59.94,60 \mathrm{~Hz} \\ & 720 \times 576 \mathrm{i} @ 50 \mathrm{~Hz} \\ & 720 \times 480 \mathrm{p} @ 59.94,60 \mathrm{~Hz} \\ & 720 \times 576 \mathrm{p} @ 50 \mathrm{~Hz} \\ & 1280 \times 720 \mathrm{p} @ 50,59.94,60 \mathrm{~Hz} \\ & 1920 \times 1080 \mathrm{i} @ 50,59.94,60 \mathrm{~Hz} \\ & 1920 \times 1080 \mathrm{p} @ 24,25,29.97,30,50,59.94,60 \mathrm{~Hz} \\ & 3840 \times 2160 \mathrm{p} @ 24,25,29.97,30,50,59.94,60 \mathrm{~Hz} \\ & 4096 \times 2160 \mathrm{p} @ 24,25,29.97,30,50,59.94,60 \mathrm{~Hz} \end{aligned}$ |
| Input Audio Supported | PCM 2-Channel, PCM Multi-Channel, Dolby Digital, Dolby Digital Plus, Dolby Atmos, Dolby True HD, DTS, DTS HD MA |
| Output | $2 \times$ HDMI Out |
| Output Scaling | Yes, Auto or Manual |
| Output Scaling Resolutions | $\begin{aligned} & 640 \times 480 \mathrm{p} @ 60 \mathrm{~Hz} \\ & 720 \times 480 \mathrm{p} @ 60 \mathrm{~Hz} \\ & 720 \times 576 \mathrm{p} @ 50 \mathrm{~Hz} \\ & 800 \times 600 \mathrm{p} @ 60 \mathrm{~Hz} \\ & 1280 \times 720 \mathrm{p} @ 50 / 60 \mathrm{~Hz} \\ & 1024 \times 768 \mathrm{p} @ 60 \mathrm{~Hz} \\ & 1280 \times 768 \mathrm{p}, @ 60 \mathrm{~Hz} \\ & 1280 \times 800 \mathrm{p} @ 60 \mathrm{~Hz} \\ & 1280 \times 960 \mathrm{p} @ 60 \mathrm{~Hz} \\ & 1280 \times 1024 \mathrm{p} @ 60 \mathrm{~Hz} \\ & 1360 \times 768 \mathrm{p} @ 60 \mathrm{~Hz} \\ & 1366 \times 768 \mathrm{p} @ 60 \mathrm{~Hz} \\ & 1400 \times 1050 \mathrm{p} @ 60 \mathrm{~Hz} \\ & \hline \end{aligned}$ |


|  | $1440 \times 900 \mathrm{p} @ 60 \mathrm{~Hz}$ |
| :--- | :--- |
|  | $1600 \times 900 \mathrm{p} @ 60 \mathrm{~Hz}$ (Reduce Blanking) |
|  | $1600 \times 1200 \mathrm{p} @ 60 \mathrm{~Hz}$ |
|  | $1680 \times 1050 \mathrm{p} @ 60 \mathrm{~Hz}$ |
|  | $1920 \times 1080 \mathrm{p} @ 24,25,30,50,60 \mathrm{~Hz}$ |
|  | $1920 \times 1200 \mathrm{p} @ 60 \mathrm{~Hz}$ (Reduce Blanking) |
|  | $3840 \times 2160 \mathrm{p} @ 24,25,30,50,60 \mathrm{~Hz}$ |
|  | $4096 \times 2160 \mathrm{p} @ 24,25,30,50,60 \mathrm{~Hz}$ |
| Analog Audio Output Level(Max) | +1.6 dB, unbalanced; $\geq 2 \mathrm{kohm}$ load |
| Analog Audio Output Frequency | $<-0.5 \mathrm{~dB}$ to $+0.2 \mathrm{~dB}, 30 \mathrm{~Hz}$ to 20 kHz or |
| Response | $<-0.8 \mathrm{~dB}$ to $+0.2 \mathrm{~dB}, 20 \mathrm{~Hz}$ to 20 kHz |
| Analog Audio Output THD+N | $<0.06 \%, 1 \mathrm{kHz},-10 \mathrm{~dB}$ to +2 dB |
| Analog Audio Output SNR | $>103 \mathrm{~dB}, 20 \mathrm{~Hz}$ to 20 kHz Vin $=+2 \mathrm{~dB}$ |
| Maximum Data Rate | 18 Gbps |
| Control Method | Front panel, IR, RS232 and Web GUI |


| General |  |
| :---: | :---: |
| Operating Temperature | $32 \mathrm{~F}(0 \mathrm{C})$ to $104 \mathrm{~F}(40 \mathrm{C})$ |
| Storage Temperature | $-4^{\circ} \mathrm{F}\left(-20^{\circ} \mathrm{C}\right)$ to $140^{\circ} \mathrm{F}\left(60^{\circ} \mathrm{C}\right)$ |
| Humidity | 5\% to 90\% (RH (non-condensing) |
| Power Supply | Voltage, DC: 12V/7.5A |
| Power Consumption (Max) | 36W |
| Protection | Human-body Model: <br> $\pm 10 \mathrm{kV}$ (Air-gap discharge)/ $\pm 5 \mathrm{kV}$ (Contact discharge) |
| Device Dimension (W x H D $)$ | $213 \mathrm{~mm} \times 44 \mathrm{~mm} \times 205 \mathrm{~mm} / 18.97 \prime \prime \times 1.73^{\prime \prime} \times 8.07 \prime \prime$ |
| Product Weight | Approx. 3.1 lbs (1.4 kg) |
| Certification | FCC Part 15 Class B <br> EN 55032 <br> EN 55035 <br> CB IEC/EN 60950 <br> CB IEC/EN 62368-1 <br> UL 62368-1 <br> RoHS/REACH <br> EMC (Australia) <br> EMC (Canada) <br> EMC (UKCA) <br> Prop65 |

## Transmission Distance

Note: Straight-through Ethernet cable of T568B is recommended.

| General | Range | Supported Video |
| :--- | :--- | :--- |
| HDMI Output | $15 \mathrm{~m} / 49 \mathrm{ft}$ | $1080 \mathrm{P} @ 60 \mathrm{~Hz}$ |
|  | $10 \mathrm{~m} / 33 \mathrm{ft}$ | $4 \mathrm{~K} @ 60 \mathrm{~Hz} 4: 2: 0$ |
|  | $5 \mathrm{~m} / 16 \mathrm{ft}$ | $4 \mathrm{~K} @ 60 \mathrm{~Hz} 4: 4: 4$ |

## Front Panel Description



| No. | Name | Description |
| :--- | :--- | :--- |
| 1 | POWER LED | Indicates the processor On/Off. |
| 2 | OSD Button | Press to enter the OSD menu, or to back out from menu items. |
| 3 | VIDEO MODE/ENTER <br> Button | Press to select Video Mode between Matrix/P-in-P/3-Stack/Quad mode. <br> When the OSD Menu is enabled, press as to select a menu item. |
| 4 | OUTPUT SELECT /+ - <br> Button with LED | Press to select output port. The according LED will turn on when selected. <br> When the OSD Menu is enabled, press as to navigate the menu items |
| 5 | WINDOW/INPUT SELECT <br> Button with LED | When in Windowing Processor mode, press to select window W1~W4. <br> Subsequent presses will cycle the input routed to that window. <br> When in Matrix mode, press to select input IN1~IN4. <br> The according LED will turn on when selected |
| 6 | Audio Button with LED | Press to enter audio select mode. When the LED is on, first select an output, then <br> an input to route audio. If the unit is in Windowing Processor mode, subsequent <br> presses of a window/input button will toggle between selecting audio from the <br> source routed to the related window or the source connected to the related input. <br> When the LED is off, the unit will operate in Auto mode and audio will follow <br> video. |

## Rear Panel Description



| No. | Name | Description |
| :--- | :--- | :--- |
| 1 | VIDEO INPUTS (HDMI 1-4) | Connect to HDMI sources. |
| 2 | USB | Only for firmware update |
| 3 | LAN 10/100 | Connect to network, used for Web GUI, Telnet control. |
| 4 | RS232 | 3-pin terminal block, connect to control system for RS232 control. |
| 5 | RESET | Reset pin hole, press to reset unit. |
| 6 | DC 12V | DC 12V power supply input. |
| 7 | VIDEO OUTPUTS (HDMI 1-2) | Connect to HDMI display devices. |
| 8 | AUDIO OUTPUTS | Audio de-embedded outputs: <br> 3 Pins Phoenix port: L/R analog audio output. |

## Installation and Wiring

## Brackets Installation

Warning: Before installation, ensure the device is disconnected from the power source.

The PR-WP-412 can be mounted using V Style Surface Mounting Brackets, V Style Single Module Pole Mounting Kit, or the NMX-VRK V-Style Rack Shelf. For details, see www.amx.com.

## Wiring

## Warning:

Before wiring, disconnect the power from all devices. Connecting or disconnecting cables while powered, may cause damage to circuitry or possible injury. Connect and disconnect the cables with care.

1. Using high quality HDMI cable, firmly connect 4 K or HD source devices (such as: Blu-Ray, computer, games console, satellite/ cable, music streaming device, CCTV etc.) to the HDMI input ports 1-4 of the processor.
2. Securely connect HDMI OUT 1-4 of the processor to HDMI IN of 4 K or HD display devices, make sure all sources and displays are compatible and correctly configured.
3. Securely connect AUDIO OUT 1-2 of the processor to audio devices such as amplifier.
4. Insert the processor DC power cord. The front panel LEDs will lit on to indicate that the processor is ready for operation.
5. Warning: Always power off the processor before unplugging any HDMI cables following Last On, First Off protocol.
6. Switch between sources and displays using the processor front panel buttons, through serial RS232 or LAN.


## Front Panel Control

The PR-WP-412 4x2 Matrix with Windowing Processor is designed with ease of connection and control in mind. Basic switching of input sources to output displays can be achieved by pressing the front panel buttons with the front panel LEDs indicating the current input and output status of the matrix.

After powered up, the front panel LEDs will show the matrix model name indicating the matrix is ready for operation.

Step1.Press the OSD Menu Button.


Step 2. Press the button to select video mode, or pass it as confirm when entering OSD menu.


Step 3. Press to select output or press the + button for page up, - button for page down to select the menu item when entering OSD menu.


Step 4. Press to select input or press to select the current window layout display when on Multiview mode.


Step 5. Press to select audio mode.


## RS232 Operation

## RS232 Control

## RS232 Phoenix Connector Pinout

The following figure shows the RS232 Phoenix Connector pinout. Connect with the Phoenix Connectors provided.


Connected RS232 Device Pins


RS232 port is used to control the processor through RS232 serial communication.

Advanced users may also choose to control the unit through RS232 serial communication. API commands for RS232 control are available in Appendix: API Command List Instructions.

| Parameters | Value |
| :--- | :--- |
| Baud Rate | 9600 |
| Data Bits | 8 bits |
| Parity | None |
| Stop Bits | 1 bit |
| Flow Control | None |

## WebGUI Control

## Identify the IP address of the PR-WP-412

Press the OSD button to enter the main menu, and then press the ENTER button once to enter the "NETWORK STATUS" page. Finally, the current IP address will be presented on the displays connected to the HDMI OUT port.

## Access the Web Interface

To access the WebGUI:

1. Connect your PC and the LAN port of the PR-WP-412 to the same local area network.
2. Type the IP address of the unit into the address bar of the browser. The following page will pop up. Enter the default username and password "administrator" and "password" and then click "Login". After logging in, the main screen appears.

PR-WP-412 Window Processor

## Login

Username :

Password:

Note: Select Launch Web UI Control Page via Default Browser or type the IP address into a web browser. Chrome, Safari, Firefox, Opera and IE10+ browsers are supported. Make sure the web browser is the latest version.

## Web Interface Introduction

## Network

In the Network Column, users can set up the IPv4 and IPv6 and 802.1X environments with the following IP mode settings:

- DHCP: When enabled, the IP address of the PR-WP-412 will be assigned automatically by the connected DHCP server.
- Static: When the PR-WP-412 fails to obtain or detect an IP address from the network to which it is connected, select "Static" to set up the IP address manually.
- Accept: Click Apply to initiate the network setting.


| IPv4 Setup | IPv6 Setup | 802 |
| :---: | :---: | :---: |
| IPv6 Network Settings for the System |  |  |
| IPv6 Address |  |  |
| Enable | Disa |  |
| DHCP | Static I | dress |
| IPv6 Address : |  |  |
| 0000:0000:0000:0000:0000:0000:0000:000 |  |  |
| Subnet Prefix Length : |  |  |
| 128 |  |  |
| Default Gateway : |  |  |
| 0000:0000:0000:0000:0000:0000:0000:0000 |  |  |


| IPv4 Setup IPv6 Setup 802.1 x |
| :--- | :--- |
| $\mathbf{8 0 2 . 1 x}$ |
| $\checkmark$ IEEE 802.1x Authentication |
| Status : Enabled |
| Authentication Method : |
| EAP-MsCHAP V2 Password |
| Domain: |
| Username : |
| admin |
| Password : |
| Password |

## Security

In the Security Column, modification can be made for the Login Password.

| Web User Management |  |
| :---: | :---: |
|  | Username |
| administrator | Action |
|  | Change Password |

- Web User Management: The Login Password default is password.

1. Click the "Change Password" button and the following window pops up for new password verification.
2. Click the "Accept" button to save the changes.

Note: Passwords must be 4 to 16 characters in length (alphanumeric only).


- SSH/Telnet Account: SSH/Telnet Account is used to configure the user name and password of the account. For SSH Account, the default user name is admin, the default password is admin. For Telnet Account, the default user name and password are null.
Note: Reboot the device for the SSH changes to take effect.

- Certification Management: In the Certification Management column,
- Private Key: Click on the "Browse" button and locate the Private Key file on your local PC then click "Open" to install the key in the unit.
- Certificate: Click on the "Browse" button and locate the Certificate file on your local PC then click "Open" to install the certificate in the unit.
- Password: Set the password used to encrypt the content stream. After entering the password press the "Accept" button to store the settings
- LDAP: Select whether you want to Enable or Disable the LDAP function. Entering the corresponding Information and click "Accept/Test". After these steps, you should be able to log in via your LDAP accounts and password.



## Switcher

In the Switcher Column, 3 submenus are used to perform the settings of routing.

## - Configuration:

- Output:
- Mirrored: This column provides control and settings of mirrored window in the Windowing mode.


## Mirrored

| General | On-Screen Display | Display Settings | Logo Setup |
| :---: | :---: | :---: | :---: |
| Scaling : | $\checkmark \frac{\text { Enable OSD }}{}$ | $\square$ Video Mute | Logo 1 : |
| Auto Manual | OSD Color : | $\square$ Video Freeze | © Load Logo ${ }^{\text {F }}$ |
| Resolution : | Black | Test Pattern : | Logo 2 : |
| 1920×1080p, v | OSD Menu | OFF $~$ | © Load Logo ${ }^{\text {F }}$ |
| Show only EDID Display Supported(DS) | Position : | Blank Color / Logo : | Logo 3 : |
| $\bigcirc$ Save EDID |  | Blue $\checkmark$ |  |

1. General: Set Scaling as "Auto" or "Manual", and the resolutions of output sources from the drop-down menu.
2. On-Screen Display: Enable and disenable OSD information and further define its color and position.
3. Display Settings: Click to Mute or Freeze the output video sources. Set Blank Color/Logo from the drop-down menu.
4. Logo Setup: Upload at the maximum of 3 logos.

Note: The format RGB is 8 bits ( 256 colors) bitmap and the size is up to $960 \times 540$.

- HDCP Settings: HDCP support of HDMI Input 1-4 ports can be set.

```
HDCP Settings
```

HDCP Complicance :
Auto

- CEC Settings: Click Manual Power On/Off to execute a display manual control on/off. Click Auto Power On/Off to define a display control automatically.

CEC Settings
Manual Power On / Off :

| ON | OFF |
| :--- | :--- |

Auto Power On / Off :


Delay Time ( 1 ~ 30 min ) :

- Audio: Select Audio Sources from "None", "Input 1~4" and "Auto".


## Audio

## Audio Source :

```
None Input 1 Input 2 Input : Input & Auto
```

$\checkmark$ Audio Mute

- Display Settings: Select whether to allow display sleep, and Display Sleep Delay from 1~1800 seconds.


## Display Settings

Allow Display Sleep

Display Sleep Delay (0~1800 s) :
10

Input: This column provides control and settings of the four inputs in the Windowing mode.

- General: Set EDID Mode and the Preferred EDID from the drop-down menu.


## General

Resolution :
No Signal
EDID Mode :
4 K60

Preferred EDID :
4096x2160p,30
© Save EDID © Load EDID

- HDCP Settings: Select whether to exercise HDCP Compliance.


## HDCP Settings

HDCP Compliance

- Image Adjustments: Adjust the brightness, contrast, saturation, hue and sharpness H/V.

- Switching
- Video Mode: Users can freely switch between Matrix and Windowing mode (P-in-P/3-Stack/Quad), and a total of 8 preset modes can choose from.
- Switch: The Switch manages the connection configurations of displays and sources.
- Matrix

- Windowing



The input/output switch allows selection of output port (display) and input port (source) for specific combinations of displays and sources within the matrix.

Click the white button, it will become blue, which represents that the input and output are routed.
All: Route all outputs to one input.
None: Route output to none (turn off output)

- Windowing
- Layout: This column provides control over the output layouts. When the unit is in the Matrix or Auto modes, only a limited selection of controls are available.
- Matrix

```
Layout
```

Matrix Windowing

Lood Custom Preset


## - Windowing



- Preset Configuration: This column allows users to define presets themselves.

- Settings: This column allows users to respectively define settings of each Input \& Output in Matrix mode, and each Window \& Output in Windowing mode.



## System

In the System Column, users can set up following settings:

- Firmware Version: In the Firmware Version column, the firmware version can be checked.


## Firmware Version

Package Version : 2.16
ARM Firmware Version : 2.13
MCU Firmware Version : 1.71

- RS-232 Settings: In the RS-232 Settings column, users can choose to turn "ON" or "OFF" the RS-232 stream and set the following configuration:
- Baud Rate: Set the baud rate. The available range is from 2400 to 115200 baud.
- Parity Bits: Set the connection parity bit. The available options are: none, odd, and even.
- Data Bits: Set the number of data bits. The available range is from 7 to 8 .
- Stop Bits: Set the number of stop bits. The available range is from 1 to 2 .

- Panel Lock: In the Panel Lock column, the front panel lock can be set as "OFF", "Menu" or "ALL".


## Panel Lock

- System: In the System column, the unit can be set to "Reboot" and "Factory Default".


## () Reboot $\quad$ Factory Default

- Device Configuration: In the Device Configuration column, the current configuration can be saved and saved settings can be loaded.
- Save Config: Save current settings as a setting file to be saved to a PC.
- Load Config: Click to load a setting file from PC to Matrix.


## Device Configuration

© Save Config $\quad$ () Load Config

- Device Log: In the Device Log column, log files can be saved to a PC.

- Firmware Update: In the Firmware Update column, the firmware can be upgraded.

| Firmware Update |
| :--- |
| Choose firmware file. Browse |
| Note : |
| LAN Module will update and reboot automatically. Please wait about 3 minutes, then refresh |
| and login again. |
| Do not power off the matrix when updating. |

## Firmware Upgrade

## The PR-WP-412 uses KIT files for firmware upgrade.

## Before Starting

1. Download the latest firmware (KIT) file to your PC. (Place KIT files on a local drive for the fastest throughput.)
2. Verify the following:

- Verify that an Ethernet/RJ-45 cable is connected from the PR-WP-412 to the same network as the control system.
- Verify the PR-WP-412 unit is powered ON.

3. Launch WebGUI page before you upgrade firmware to know the status of upgrading. More information, please refer to UPGRADE STATUS part in WebGUI Control section.

## Firmware Upgrade through WebGUI

The system will be non-operational during the upgrade procedure below.

1. In the Switcher Configuration menu, enter the "System" page and then click "Browse" in the Firmware Update Column to open the file selection window.
2. Select the appropriate KIT file from the target directory.
3. Click "Update" to start firmware upgrading. The "Power" LED turns RED and keeps flashing.
4. Once the "Power" LED turns GREEN and stop flashing, the unit finishes upgrading and auto reboots to active.

## Firmware Upgrade through USB

The system will be non-operational during the upgrade procedure below.

1. Copy firmware file to folder in USB original disk
2. Insert USB Disk to USB Type A program port
3. Press "Reset" button on the rear panel 5 times in a row, and the unit starts upgrading when the "Power" LED turns RED and keeps flashing.
4. Once the "Power" LED turns GREEN and stop flashing, the unit finishes upgrading and auto reboots to active.

## Troubleshooting

1. Power: Ensure all devices are powered on (sources, transmitter, receiver and display).
2. Indicator: Please make sure all LED indicators of the receiver is normal according to the user manual.
3. Devices: Ensure picture can be shown normally when directly connecting a source to a display device.
4. Cable: Plug in and out HDMI cable or try another HDMI cable.
5. Ensure the cable length being used is within available transmission range according to the Specification Section.
6. Compatibility: Test other source and display devices to determine correct compatibility.

## Appendix: API Command List Instructions

## System Commands

| No. | Command | Description | Variables | Example |
| :---: | :---: | :---: | :---: | :---: |
| 1. | ? Or help | Display the commands listed in the table |  | Command sent: <br> >? <br> Response: $\qquad$ Help $\qquad$ <br> ---System Commands--- <br> ? Or help This list <br> ping ping to specified IP address <br> fwversion Request the firmware version of the device |
| 2. | ?<command> | Show details about the specified command function |  | Command sent: <br> >? set vidin hdcp <br> Response: <br> Description: Set the HDCP mode for the specified input <br> Example: <br> Command send: set vidin hdcp:1,off <br> response: set HDCP compliance off for input port 1 $\qquad$ |
| 3. | ping | Ping to specified <br> IP address |  | Command sent: <br> >ping 192.168.1.2 <br> Response: <br> ping 192.168.1.2 is alive. |
| 4. | fwversion | Request the firmware version of the device <br> NOTE: Command response shall list all upgradable components firmware version |  | Command sent: >fwversion <br> Response: <br> Package: 1.39 <br> ARM: 1.39 <br> MCU: 1.39 |
| 5. | fwupdatestatus | Report device's firmware update status with node number |  | Command sent: <br> >fwupdatestatus <br> Response: <br> device firmware update status -100\% <br> Firmware update status: copying file from web finish device firmware update status -99\% |


|  |  |  |  | Firmware update status: Updating MCU <br> device firmware update status -97\% <br> device firmware update status -94\% <br> device firmware update status -90\% <br> device firmware update status -70\% <br> Firmware update status: Updating APP <br> device firmware update status -60\% <br> device firmware update status -19\% <br> device firmware update status -0\% <br> Firmware update status: Update complete <br> Firmware update status: Please wait system reboot, do not power off device |
| :---: | :---: | :---: | :---: | :---: |
| 6. | reboot | Reboot the device |  | Command sent: >reboot <br> Response: <br> Rebooting...... |
| 7. | reset factory | Force the unit to a <br> factory state (except for IP <br> Settings) |  | Command sent: <br> >reset factory <br> Response: <br> Resetting device to factory default parameters. <br> Device will automatically reboot shortly. <br> Do NOT power off. |
| 8. | factoryfwimage | Restore device to factory firmware image |  | Command sent: <br> >factoryfwimage <br> Response: <br> Are you sure you wish to reset factory parameters, and load the factory firmware image of Version <factory image fw version> (Y/N) ->y <br> --Notice:it will take some time, please keep device power on-- <br> Start restore to factory firmware image...... |
| 9. | get sn | Get device serial number |  | Command sent: <br> >get sn <br> Response: <br> Serial Number:123456789 |
| 10. | set serial <on/off> | Set serial port on or off |  | Command sent: >set serial on <br> Response: <br> Serial port is on |
| 11. | get baud | Get serial port current |  | Command sent: >get baud <br> Response: |


|  |  | communicate <br> parameters |  | --Current serial setting-- <br> baud rate:9600 <br> data bit:8 <br> parity:none <br> stop bit:1 |
| :--- | :--- | :--- | :--- | :--- |
| 12. | set baud |  | Set serial port <br> communicate <br> parameters |  |


|  |  | window session <br> NOTE: The <br> command sent by <br> Serial port is not <br> Supported | >exit |
| :--- | :--- | :--- | :--- |

Network Commands

| No. | Command | Description | Variables | Example |
| :--- | :--- | :--- | :--- | :--- |
| 1. | get friendly |  | Get device's <br> hostname <br> >get friendly <br> Response: |  |
| 2. | set friendly |  | Set device's <br> hostname |  |


|  |  |  |  | Is this correct? Type Y or N and Enter ->y <br> Settings written. Device must be rebooted to enable new settings. <br> >Current device friendly name:PR-WP-412 <br> >--Current IP mode: static <br> >--Current IP Address: 192.168.1.20 <br> >--Current Subnet Mask: 255.255.255.0 <br> >--Current Gateway IP: 0.0.0.0 |
| :---: | :---: | :---: | :---: | :---: |
| 5. | get dns | Get device's DNS address |  | Command sent: <br> >get dns <br> Response: <br> DNS Servers $\qquad$ <br> Domain suffix: www.amx.com |
| 6. | set dns | Set device's DNS address |  | Command sent: <br> >set dns <br> Response: <br> Enter Domain Suffix: www.amx.com <br> Enter DNS Entry 1 : 8.8.8.8 <br> Enter DNS Entry 2 : 8.8.4.4 <br> Enter DNS Entry 3 : 9.9.9.9 <br> You have entered: <br> Domain Name: www.amx.com <br> DNS Entry 1: 8.8.8.8 <br> DNS Entry 2: 8.8.4.4 <br> DNS Entry 3: 9.9.9.9 <br> Is this correct? Type Y or N and Enter $->\mathrm{Y}$ <br> Settings written. Device must be rebooted to enable <br> new settings. <br> >--Current Domain Name: www.amx.com <br> >--Current DNS Entry 1: 8.8.8.8 <br> >--Current DNS Entry 2: 8.8.4.4 <br> >--Current DNS Entry 3: 9.9.9.9 |
| 7. | get ethernet mode | Get ethernet mode |  | Command sent: <br> >get ethernet mode <br> Response: <br> --Current ethernet mode : auto |
| 8. | set ethernet mode | Set ethernet mode |  | Command sent: |


|  |  | to auto, 100full or 10 half |  | >set ethernet mode <br> Response: <br> Current ethernet mode : auto <br> Enter new ethernet mode(Auto, 100 full or 10 half) >10 half <br> --Warning: When setting ethernet mode to 10 half, it must reset device to factory default if need change etherment mode to be Auto/100 full.-Would you like to set the ethernet mode $(\mathrm{y} / \mathrm{n}): \mathrm{y}$ New ethernet mode set, reboot the device for the change to take effect. <br> >--Current ethernet mode : 10 half |
| :---: | :---: | :---: | :---: | :---: |
| 9. | renew dhcp | Renew the DHCP <br> lease (may cause telnet disconnection) |  | Command sent: <br> >renew dhcp <br> Response: <br> You may need to re-establish the telnet session since the device will re-acquire an IP address lease. <br> >--Current IP Address: 0.0.0.0 <br> >--Current Subnet Mask: 0.0.0.0 <br> >--Current Gateway IP: 0.0.0.0 <br> >--Current Domain Name: cypress.local <br> >--Current DNS Entry 1: 10.10.10.5 <br> >--Current DNS Entry 2: 10.10.10.2 <br> >--Current DNS Entry 3: 0.0.0.0 <br> >--Current IP Address: 192.168.5.149 <br> >--Current Subnet Mask: 255.255.255.0 <br> >--Current Gateway IP: 192.168.5.254 <br> >--Current Domain Name: www.amx.com <br> >--Current DNS Entry 1: 8.8.8.8 <br> >--Current DNS Entry 2: 8.8.4.4 <br> >--Current DNS Entry 3: 9.9.9.9 |

Security Commands

| No. | Command | Description | Variables | Example |
| :--- | :--- | :--- | :--- | :--- |
| 1. | set telnet port | Set the device's IP <br> port listened to for <br> Telnet connections |  | Command sent: <br> >set telnet port <br> Response: <br> Current telnet port number $=23$ <br> Enter new telnet port number(0 = disable telnet) ->23 <br> Setting telnet port number to 0 |


|  |  | you will need to reset it in WebGUI <br> NOTE: This command is supported by SSH only, not by telnet |  |  |
| :---: | :---: | :---: | :---: | :---: |
| 5. | set ssh username | Set the Username for a secure SSH session <br> NOTE: This <br> command is <br> supported by SSH <br> only, not by telnet |  | Command sent: <br> >set ssh username <br> Response: <br> Enter SSH new username ->123 <br> Would you like to set this username ( $\mathrm{y} / \mathrm{n}$ ) ->y <br> (please set SSH password) <br> Changed \&\& Saved |
| 6. | set ssh password | Set the Username for a secure SSH session <br> NOTE: This <br> command is <br> supported by SSH <br> only, not by telnet |  | Command sent: <br> >set ssh password <br> Response: <br> Enter SSH new password ->123 <br> Would you like to set this password $\quad(y / n)->y$ <br> Changed \&\& Saved |

## Configuration Commands-Input

| No. | Command | Description | Variables | Example |
| :---: | :---: | :---: | :---: | :---: |
| 1. | get vidin <br> portname:<input <br> channel> | Get the name of the specified input | <input channel>= $1 \sim 4$ | Command sent: <br> >get vidin portname:1 <br> Response: <br> get input port 1 named as meeting room 1 |
| 2. | set vidin <br> portname:<input <br> channel>,<name> | Set the name of the specified input | <input channel>= <br> 1~4 <br> <name= name <br> string | Command sent: <br> >set vidin portname:1,123 <br> Response: <br> set input port 1 named as meeting room 2 |
| 3. | get vidin <br> hdcp:<input <br> channel> | Get the HDCP mode for the specified input | <input channel>= $1 \sim 4$ | Command sent: <br> >get vidin hdcp:1 <br> Response: <br> get HDCP compliance on for input port 1 |
| 4. | set vidin <br> hdcp:<input <br> channel>,<hdcp_co <br> mpliance> | Set the HDCP mode for the specified input | ```<input channel>= 1~4 <hdcp_compliance> = on/off``` | Command sent: <br> >set vidin hdcp:1,on <br> Response: <br> set HDCP compliance on for input port 1 |
| 5. | get vidin res:<input channel> | Get input video resolution for the specified input | <input channel>= $1 \sim 4$ | Command sent: <br> >get vidin res:1 <br> Possible response message includes: <br> - get 1920x1080p,60 video input 1 <br> - get no video input 1 |
| 6. | get vidin <br> edidmode:<input <br> channel> | Get edid mode for the specified input | <input channel>= $1 \sim 4$ | Command sent: <br> >get vidin edidmode:1 <br> Response: <br> get input 1 edid mode set to all hd resolutions |
| 7. | set vidin <br> edidmode:<input <br> channel>,<edid_m <br> ode> | Set edid mode for the specified input | <input channel>= <br> 1~4 <br> <edid_mode= <br> \{ <br> Auto <br> All HD <br> RESOLUTIONS <br> HD WIDE SCREEN <br> HD FULL SCREEN <br> $4 K$ <br> 4K60 <br> Custom <br> MIRROR OUTPUT1 <br> MIRROR OUTPUT2 | Command sent: <br> >set vidin edidmode:1,MIRROR OUTPUT1 <br> Response: <br> set input 1 edid mode to MIRROR OUTPUT1 |


|  |  |  | MIRROR OUTPUT3 <br> MIRROR OUTPUT4 <br> MIRROR OUTPUT5 <br> MIRROR OUTPUT6 <br> MIRROR OUTPUT7 <br> MIRROR OUTPUT8 \} |  |
| :---: | :---: | :---: | :---: | :---: |
| 8. | get vidin <br> prefedid:<input <br> channel> | Get preferred resolution in the current edid used for the specified input, no matter it is under which EDID mode | <input channel>= $1 \sim 4$ | Command sent: <br> >get vidin prefedid:1 <br> Response: <br> get preferred edid set to $1920 \times 1080$ p, 60 for input 1 |
| 9. | set vidin prefedid:<input channel>,<edid> | Set preferred edid for the specified input | <input channel>= 1~4 <edid>= <H>x<V><i/p>,<Rat e><Specific Info> \{ (refer to AMX EDID Library) $640 \times 400,85$ $640 \times 480,60$ $640 \times 480,72$ $640 \times 480,75$ $640 \times 480,85$ $720 \times 400,85$ $720 \times 480 p, 60$ $720 \times 480 p, 120$ $720 \times 480 p, 240$ $720 \times 576 p, 50$ $720 \times 576 p, 100$ $720 \times 576 p, 200$ $800 \times 600,56$ $800 \times 600,60$ $800 \times 600,72$ $800 \times 600,75$ $800 \times 600,85$ $848 \times 480,60$ | Command sent: <br> >set vidin prefedid:1,1920x1080p,60 <br> Response: <br> set preferred edid to $1920 \times 1080$ p,60 for input 1 |



|  |  |  | $1920 \times 1080 p, 60$ $1920 \times 1200,59$ $1920 \times 1200,60$ $3840 \times 2160 p, 24$ $3840 \times 2160 p, 25$ $3840 \times 2160 p, 30$ $4096 \times 2160 p, 24$ $4096 \times 2160 p, 25$ $4096 \times 2160 p, 30$ $3840 \times 2160 p, 50$ $3840 \times 2160,50$ $3840 \times 2160 p, 60$ $3840 \times 2160 p, 60 C V R$ $4096 \times 2160 p, 50$ $4096 \times 2160 p, 60$ $\}$ |  |
| :---: | :---: | :---: | :---: | :---: |
| 10. | get vidin <br> ediddata:<input <br> channel> | Get the current edid data used for the specified input port | <input channel>= $1 \sim 4$ | Command sent: <br> >get vidin ediddata:1 <br> Response: <br> >get vidin ediddata:1 <br> get ediddata for input 1 is: 00 FF FF FF FF FF FF 0005 B8 00180200000020 1E 010380000078 OE EE 95 A3 54 4C 9926 0F 5054 FF FF 80 D1 00 B3 00 A9 4081 0081 CO 8180 8B CO 950002 3A 801871 38 2D 40 58 2C 45004084630000 1E 02 3A 80187138 2D 4058 2C 45004084630000 1E 000000 FD 001778 OF $873 C 00$ OA 202020202020000000 FC 0041 4D 58 5F 4844 4D 4931307632 0A 01920203 3A 70 6E 03 OC $001100803 C 2000800102030467$ D8 5D C4 01788000576160 5F 5E 5D 64626310 2022 1F 2105140403130712162701 E2 OF 0323 090707 D1 3D 808072 B0 264078 C8 360040 E8 630000 1C 28 3C 80 AO 70 BO 23403020360040 E8 630000 1A 00000000000000000000000000 000000000000000000000000000000000000 0000 7A |
| 11. | set vidin <br> ediddata:<input <br> channel>,<edid_da ta> | Set edid data for the specified input channel as custom edid | <input channel>= <br> 1~4 <br> <edid_data>= <br> 256byte EDID Data | Command sent: <br> >set vidin ediddata:1,256byte EDID Data <br> Response: <br> set input 1 to custom edid mode and custom edid data <br> to be: OE OD DA $100000010000007 C 00000000$ |


|  |  | NOTE: EDID mode will be set to Custom automatically when uploading edid by the command |  | 000000770000003011 B6 7E DC 97 EE 7620 7C EE 760090 EE 7600000000000200005071 D4 01 E8 74 D4 01700000005071 D4 01 E8 74 D4 01 FF FF FF FF FO AF D4 01020000008460070002 5E 0500 0800000018570200 F3 D8 OF 606011 B6 7E F3 D8 OF 60 BE 660700060000002600000026000000 060000002600000015000000 D4 7C 020007 5E 05002600000018 DO 01000000000044 2C 2020 2C 2044 2C 2061 2C 2074 2C 2061 2C 2000 2C 2000 2C 2062 2C 2079 2C 2074 2C BO 11 B6 7E 010000005454010000000000 C8 550100 BC 11 B6 7E 34323934393637323935000001000000 6C 510100 F3 D8 OF 603111 B6 7E F3 D8 OF 60 8F 64 07000000000000000000 >set input 1 to custom edid mode >get ediddata for input 1 is: 25 OB OE OD DA 100000 $010000007 C 00000000000000770000003011$ B6 7E DC 97 EE 7620 7C EE 760090 EE 7600000000 000200005071 D4 01 E8 74 D4 017000000050 71 D4 01 E8 74 D4 01 FF FF FF FF FO AF D4 01020000 008460070002 5E 05000800000018570200 F3 D8 OF 606011 B6 7E F3 D8 OF 60 BE 6607000600 0000260000002600000006000000 |
| :---: | :---: | :---: | :---: | :---: |
| 12. | get vidin <br> brightness:<input channel> | Get brightness setting for the specified input | <input channel>= $1 \sim 4$ | Command sent: <br> >get vidin brightness:1 <br> Response: <br> get brightness set to 100 for input 1 |
| 13. | set vidin <br> brightness:<input <br> channel>,<brightne <br> ss> | Set brightness for the specified input | <input channel>= <br> 1~4 <br> <brightness=0~100 <br> (50 is bypass) | Command sent: <br> >set vidin brightness:1,50 <br> Response: <br> set brightness to 50 for input 1 |
| 14. | get vidin <br> contrast:<input <br> channel> | Get contrast setting for the specified input | <input channel>= $1 \sim 4$ | Command sent: <br> >get vidin contrast:1 <br> Response: <br> get contrast set to 100 for input 1 |
| 15. | set vidin contrast:<input channel>,<contrast | Set contrast for the specified input | <input channel>= <br> 1~4 <br> <contrast= 0~100 <br> (50 is bypass) | Command sent: <br> >set vidin constrast:1,50 <br> Response: <br> set contrast to 50 for input 1 |
| 16. | get vidin <br> saturation:<input | Get saturation setting for the | <input channel>= $1 \sim 4$ | Command sent: <br> >get vidin satuation:1 |


|  | channel> | specified input |  | Response: <br> get saturation set to 50 for input 1 |
| :---: | :---: | :---: | :---: | :---: |
| 17. | set vidin <br> saturation:<input <br> channel>,<saturati on> | Set saturation for the specified input | <input channel>= <br> 1~4 <br> <saturation $=0 \sim 100$ <br> (50 is bypass) | Command sent: <br> >set vidin satuation:1,100 <br> Response: <br> set saturation to 100 for input 1 |
| 18. | get vidin hue:<input channel> | Get hue setting for the specified input | <input channel>= $1 \sim 4$ | Command sent: <br> >get vidin hue:1 <br> Response: <br> get hue set to 50 for input 1 |
| 19. | set vidin hue:<input channel>,<hue> | Set hue for the specified input | <input channel>= <br> 1~4 <br> <hue= $0 \sim 100$ (50 is <br> bypass) | Command sent: <br> >set vidin hue:1,100 <br> Response: <br> set hue to 100 for input 1 |
| 20. | get vidin sharpnessh:<input channel> | Get sharpness h setting for the specified input | <input channel>= $1 \sim 4$ | Command sent: <br> >get vidin sharpnessh:1 <br> Response: <br> get sharpnessh set to 10 for input 1 |
| 21. | set vidin <br> sharpnessh:<input <br> channel>,<sharpne <br> ssh> | Set sharpness $h$ for the specified input | <input channel>= <br> 1~4 <br> <sharpnessh= 0~20 <br> (10 is bypass) | Command sent: <br> >set vidin sharpnessh:1,20 <br> Response: <br> set sharpnessh to 20 for input 1 |
| 22. | get vidin sharpnessv:<input channel> | Get sharpness v setting for the specified input | <input channel>= $1 \sim 4$ | Command sent: <br> >get vidin sharpnessv:1 <br> Response: <br> get sharpnessv set to 10 for input 1 |
| 23. | set vidin <br> sharpnessv:<input <br> channel>,<sharpne <br> ssv> | Set sharpness v for the specified input | <input channel>= <br> 1~4 <br> <sharpnessv= 0~20 <br> (10 is bypass) | Command sent: <br> >set vidin sharpnessv:1,20 <br> Response: <br> set sharpnessv to 20 for input 1 |
| 24. | get vidin aspect ratio:<input channel> | Get aspect ratio setting for the specified input | <input channel>= $1 \sim 4$ | Command sent: <br> >get vidin aspect ratio:1 <br> Response: <br> get aspect ratio set to best fit for input 1 |
| 25. | set vidin aspect ratio:<input channel>,<aspect ratio> | Set aspect ratio for the specified input | <input channel>= $1 \sim 4$ <aspect ratio>= \{ full, best fit, $16: 9$, | Command sent: <br> >set vidin aspect ratio:1,user <br> Response: <br> set aspect ratio to user for input 1 <br> >set position y of window 1 to 0 <br> >set the height size for window 1 to 480 <br> $>$ set aspect ratio to user for input 1 |


|  |  |  | $\begin{aligned} & \text { 16:10, } \\ & \text { 4:3, } \\ & \text { user } \\ & \} \end{aligned}$ |  |
| :---: | :---: | :---: | :---: | :---: |
| 26. | get vidin <br> border:<input <br> channel> | Get the border on or off for the specified input <br> NOTE: The command is only supported for PR-WP-412 under <br> Matrix Mode | <input channel>= $1 \sim 4$ | Command sent: <br> >get vidin border:1 <br> Response: <br> get the border on for input 1 |
| 27. | set vidin border:<input channel>, <state> | Set the border on or off for the specified input <br> NOTE: The command is only supported for PR-WP-412 under Matrix Mode | $\begin{aligned} & \text { <input channel>= } \\ & 1 \sim 4 \\ & \text { <state>= on/off } \end{aligned}$ | Command sent: <br> >set vidin border:1,off <br> Response: <br> set the border off for input 1 |
| 28. | get vidin border color:<input channel> | Get the border color setting for the specified input <br> NOTE: The command is only supported for PR-WP-412 under <br> Matrix Mode | <input channel>= $1 \sim 4$ <color>= $\{$ bk for Black, r for Red, g for Green, b for Blue, y for Yellow, m for Magenta, c for Cyan, w for White, drfor Dark Red, dg for Dark Green, db for Dark Blue, $d y$ for Dark Yellow, dm for Dark Magenta, | Command sent: <br> >get vidin border color:1 <br> Response: <br> get the border color black for input 1 |


|  |  |  | dc for Dark Cyan, gr for Gray \} |  |
| :---: | :---: | :---: | :---: | :---: |
| 29. | set vidin border color:<input channel>,<color> | Set the border color setting for the specified input <br> NOTE: The command is only supported for PR-WP-412 under <br> Matrix Mode | <input channel>= $1 \sim 4$ <color>= \{ bk for Black, rfor Red, g for Green, b for Blue, y for Yellow, m for Magenta, c for Cyan, w for White, dr for Dark Red, dg for Dark Green, db for Dark Blue, dy for Dark Yellow, dm for Dark Magenta, dc for Dark Cyan, gr for Gray \} | Command sent: <br> >set vidin border color:1,g <br> Response: <br> set the border color green for input 1 |
| 30. | get vidin <br> mirror:<input channel> | Get the video mirror state from specified input <br> NOTE: The command is only supported for PR-WP-412 under Matrix Mode | <input channel>= $1 \sim 4$ | Command sent: <br> >get vidin mirror:1 <br> Response: <br> get the video mirror off for input 1 |
| 31. | set vidin mirror:<input channel>,<state> | Set the video mirror on or off state for specified input <br> NOTE: The command is only supported for PR- | <input channel>= <br> 1~4 <br> <state>= on/off | Command sent: <br> >set vidin mirror:1,on <br> Response: <br> set the video mirror on for input 1 |


|  | WP-412 under <br> Matrix Mode |  |  |
| :--- | :--- | :--- | :--- |

## Configuration Commands-Output

| No. | Command | Description | Variables | Example |
| :---: | :---: | :---: | :---: | :---: |
| 1. | get vidout <br> portname:<output channel> | Get the name of the specified output port | <output channel>= $1 \sim 2$ | Command sent: <br> >get vidout portname:1 <br> Response: <br> output 1 is named as meeting room 1 |
| 2. | set vidout <br> portname:<output <br> channel>,<name> | Set the name of the specified output port | ```<output channel>= 1~2 <name= name string``` | Command sent: <br> >set vidout portname:1,Meeting Room 2 <br> Response: <br> output 1 is named as meeting room 2 |
| 3. | get vidout hdcp:<output channel> | Get HDCP mode for the specified output | <output channel>= $1 \sim 2$ | Command sent: <br> >get vidout hdcp:1 <br> Response: <br> output 1 is set to AUTO HDCP mode |
| 4. | set vidout <br> hdcp:<output <br> channel>,<hdcp_m <br> ode> | Set HDCP mode for the specified output | ```<output channel>= 1~2 <hdcp_mode= { AUTO, HDCP2.2, HDCP1.4, NO-HDCP }``` | Command sent: <br> >set vidout hdcp:1,hdcp2.2 <br> Response: <br> output 1 is set to HDCP2.2 mode |
| 5. | get vidout res | Get video resolution for the specified output | <output channel>= $1 \sim 2$ | Command sent: <br> >get vidout res:1 <br> Possible response message includes: <br> - output 1 resolution is $1280 \times 720 p, 50$ <br> - output 1 resolution is no signal |
| 6. | set vidout res:<resolution> | Set video solution for the specified output; it will change to manual scaling mode automatically if under Auto scaling mode | <resolution>= $<H>x<V<i / p>,<$ Rate $><$ Specific Info> $\{$ $640 \times 480 p, 60$ $720 \times 480 p, 60$ $720 \times 576 p, 50$ $800 \times 600 p, 60$ $1024 \times 768 p, 60$ $1280 \times 720 p, 50$ $1280 \times 720 p, 60$ $1280 \times 768 p, 60$ $1280 \times 800 p, 60$ | Command sent: <br> >set vidout res:1,4096x2160p,60 <br> Possible response message includes: <br> - output resolution is set to $4096 \times 2160$ p, 60 <br> - unsupported resolution |


|  |  |  | $1280 \times 960 p, 60$ $1280 \times 1024 p, 60$ $1360 \times 768 p, 60$ $1366 \times 768 p, 60$ $1400 \times 1050 p, 60$ $1440 \times 900 p, 60$ $1600 \times 900 p, 60 R B$ $1600 \times 1200 p, 60$ $1680 \times 1050 p, 60$ $1920 \times 1080 p, 24$ $1920 \times 1080 p, 25$ $1920 \times 1080 p, 30$ $1920 \times 1080 p, 50$ $1920 \times 1080 p, 60$ $1920 \times 1200 p, 60 R B$ $3840 \times 2160 p, 24$ $3840 \times 2160 p, 25$ $3840 \times 2160 p, 30$ $3840 \times 2160 p, 50$ $3840 \times 2160 p, 60$ $4096 \times 2160 p, 24$ $4096 \times 2160 p, 25$ $4096 \times 2160 p, 30$ $4096 \times 2160 p, 50$ $4096 \times 2160 p, 60$ $\}$ |  |
| :---: | :---: | :---: | :---: | :---: |
| 7. | get vidout scale | Get scale mode for video output |  | Command sent: <br> >get vidout scale <br> Response: <br> get manual scale mode for video output |
| 8. | set vidout <br> scale:<mode> | Set scale mode for video output | <mode>= auto/manual | Command sent: <br> >set vidout scale:manual <br> Response: <br> set manual scale mode for video output |
| 9. | get vidout osd | Get osd enable state for video output |  | Command sent: <br> >get vidout osd <br> Response: <br> get osd off for video output |
| 10. | set vidout osd:<state> | Set osd enable state for video output | <state>= on/off | Command sent: <br> >set vidout osd:on <br> Response: |


|  |  |  |  | set osd on for video output |
| :---: | :---: | :---: | :---: | :---: |
| 11. | get vidout osd color | Get osd color setting for video output |  | Command sent: <br> >get vidout osd color <br> Response: <br> get osd color set to blue |
| 12. | set vidout osd color:<color> | Set osd color setting for video output | <color>= black/blue | Command sent: <br> >set vidout osd color:blue <br> Response: <br> set osd color to blue |
| 13. | get vidout osd pos | Get osd position for video output |  | Command sent: <br> >get vidout osd pos <br> Response: <br> get osd pos set to top left |
| 14. | set vidout osd pos:<position> | Set osd position for video output <br> NOTE: The command is to set OSD Info position in Windowing <br> Processor, not OSD <br> Menu position in PR-WP-412 | ```<position>= { TR (Top Right), TL (Top Left), BR (Bottom Right), BL (Bottom Left), C (Center) }``` | Command sent: <br> >set vidout osd pos:tr <br> Response: <br> set osd pos to top right |
| 15. | get vidout cec power:<output channel> | Get current power status from the sink via CEC | <output channel>= $1 \sim 2$ | Command sent: <br> >get vidout cec power:1 <br> Possible response message includes: <br> - get cec on for sink on output 1 <br> - get cec fail for sink on output 1 <br> - No attached sink |
| 16. | set vidout cec power:<output channel>,<state> | Set power status on/off for the sink device via CEC | ```<output channel>= 1~2 <state>=on/off``` | Command sent: <br> >set vidout cec power:1,on <br> Possible response message includes: <br> - set cec on for sink on output 1 <br> - No attached sink |
| 17. | set vidout cec standby:<output channel> | Set power standby for the sink device via CEC on specified output port | <output channel>= $1 \sim 2$ | Command sent: <br> >set vidout cec standby:1 <br> Possible response message includes: <br> - set cec standby for sink on output 1 <br> - No attached sink |
| 18. | set vidout cec makeactive:<outpu | Make active for the sink device via CEC | <output channel>= $1 \sim 2$ | Command sent: <br> >set vidout cec makeactive:1 <br> Possible response message includes: |


|  | t channel> | on specified output port |  | - make active for sink on output 1 <br> - No attached sink |
| :---: | :---: | :---: | :---: | :---: |
| 19. | get vidout cec disp auto:<output channel> | Get cec display auto on/off state for specified output | <output channel>= $1 \sim 2$ | Command sent: <br> >get vidout cec disp auto:2 <br> Response: <br> get cec display auto off for output 2 |
| 20. | set vidout cec disp auto:<output channel>,<state> | Set cec display auto on/off state for specified output | $\begin{aligned} & \text { <output channel>= } \\ & 1 \sim 2 \\ & \text { <state>= on/off } \end{aligned}$ | Command sent: <br> >set vidout cec disp auto: 2 ,on <br> Response: <br> set cec display auto on for output 2 |
| 21. | get vidout cec <br> sleep <br> timeout:<output <br> channel> | Get cec display auto on/off delay time for specified output | $\begin{aligned} & \text { <output channel>= } \\ & 1 \sim 2 \end{aligned}$ | Command sent: <br> >get vidout cec sleep timeout:2 <br> Response: <br> get cec sleep timeout set to 30 mins for output 2 |
| 22. | set vidout cec sleep timeout:<output channel>,<time> | Set cec display auto on/off delay time for specified output | <output channel>= <br> 1~2 <br> <time>=1~30 <br> minutes | Command sent: <br> >set vidout cec sleep timeout:2,5 <br> Response: <br> set cec sleep timeout set to 5 mins for output 2 |
| 23. | get vidout mute | Get video mute state for specified output |  | Command sent: <br> >get vidout mute <br> Response: <br> get video mute off for output 1 and output 2 |
| 24. | set vidout mute:<state> | Set video mute for specified output | <state>= on/off | Command sent: <br> >set vidout mute:on <br> set video mute on for output 1 and output 2 |
| 25. | get vidout freeze | Get video freeze state for output |  | Command sent: <br> >get vidout freeze <br> Response: <br> get video freeze off for output 1 and output 2 |
| 26. | set vidout freeze:<state> | Set vidout freeze for specified output | <state>= on/off | Command sent: <br> >set vidout freeze:on <br> Response: <br> set vidout freeze on for specified output 1 and output <br> 2 |
| 27. | get vidout blank | Get video blank setting for specified output |  | Command sent: <br> >get vidout blank <br> Response: <br> get video blank set to black for output 1 and output 2 |
| 28. | set vidout blank: <pattern> | Set vidout blank setting for specified output | ```<pattern>= { black (no blank``` | Command sent: <br> >set vidout blank:blue <br> Response: <br> set video test pattern to off for output 1 and output 2 |


|  |  | NOTE: When select to LOGO, the LOGO is fixed in the center | color), <br> red, <br> green, <br> blue, <br> logo1, <br> logo2, <br> logo3 <br> \} | >set video blank to red for output 1 and output 2 <br> >set video mute off for output 1 and output 2 |
| :---: | :---: | :---: | :---: | :---: |
| 29. | get vidout testpat | Get vidout test pattern setting |  | Command sent: <br> >get vidout testpat <br> Response: <br> get video test pattern set to off for output 1 and output 2 |
| 30. | set vidout testpat:<pattern> | Set vidout test pattern setting | ```<pattern>= { off (no test pattern) red green blue }``` | Command sent: <br> >set vidout testpat:red <br> Response: <br> set video blank to black for output 1 and output 2 <br> >set video test pattern to red for output 1 and output <br> 2 |
| 31. | get vidout <br> sleep:<output channel> | Get vidout tmds sleep on/off setting for specified output |  | Command sent: <br> >get vidout sleep:1 <br> Response: <br> get video sleep on for output 1 |
| 32. | set vidout sleep:<output channel>,<state> | Set vidout tmds sleep on/off setting for specified output | ```<output channel>= 1~8 <state>= on/off``` | Command sent: <br> >set vidout sleep:1,off <br> Response: <br> set video sleep off for output 1 <br> >set vidout freeze off for specified output 1 and <br> output 2 <br> $>$ set aspect ratio to user for input 1 <br> $>$ set aspect ratio to best fit for input 2 <br> $>$ set aspect ratio to best fit for input 3 <br> >set aspect ratio to best fit for input 4 |
| 33. | get vidout sleep delay:<output channel> | Get vidout tmds sleep on/off delay time setting for specified output |  | Command sent: <br> >get vidout sleep delay:1 <br> Response: <br> get video sleep off delay time set to 300 seconds for output 1 |
| 34. | set vidout sleep delay:<output | Set vidout tmds sleep on/off delay | $\begin{aligned} & \text { <output channel>= } \\ & 1 \sim 8 \end{aligned}$ | Command sent: <br> >set vidout sleep delay:1,100 |


|  | channel>,<time> | time setting for specified output | $\begin{aligned} & \text { <time>= } 0^{\sim 1800} \\ & \text { seconds } \end{aligned}$ | Response: <br> set video sleep off delay time to 100 seconds for output 1 <br> >set video test pattern to off for output 1 and output <br> 2 |
| :---: | :---: | :---: | :---: | :---: |
| 35. | get audout mute:<output channel> | Get audio mute state for the specified output |  | Command sent: <br> >get audout mute:1 <br> Response: <br> get audio mute set to off for output 1 |
| 36. | set audout <br> mute:<output <br> channel>,<state> | Set audio mute for the specified output <br> Enable or disable audio muting on the ports specified by <br> AUDOUT_FORMAT, <br> The mute state works as follows: <br> Setting: <br> AUDOUT_MUTE = ENABLE <br> AUDOUT_FORMAT HDMI (HDMI audio muted, AUDIO OUT audio off) AUDOUT_FORMAT ANALOG (HDMI audio off, AUDIO OUT audio muted) AUDOUT_FORMAT ALL (HDMI audio muted, AUDIO OUT audio muted) <br> Setting: <br> AUDOUT_MUTE = DISABLE <br> AUDOUT_FORMAT HDMI (HDMI audio plays, AUDIO OUT | ```<output channel>= 1~8 <state>= on/off``` | Command sent: <br> >set audout mute:1,on <br> Response: <br> set audio mute to on for output 1 |


|  |  | audio off) <br> AUDOUT_FORMAT - <br> ANALOG (HDMI <br> audio off, AUDIO <br> OUT audio plays) <br> AUDOUT_FORMAT - <br> ALL (HDMI audio <br> plays, AUDIO OUT <br> audio plays) |  |  |
| :---: | :---: | :---: | :---: | :---: |
| 37. | get vidout ediddata:<output channel> | Get edid data for the sink on specified output |  | Command sent: <br> >get vidout ediddata:1 <br> Response: <br> get edid data from output 1: 00 FF FF FF FF FF FF 00 05 B8 001104000000 1C 19010380000078 OE EE 95 A3 54 4C 9926 OF 5054 FF FF 80 D1 00 B3 00 A9 40810081 CO 8180 8B CO 950002 3A 801871 $382 D 40582 C 45004084630000$ 1E 000000 FC 0041 4D 58 5F 4844 4D 49317634 OA 20000000 FD 001778 OF 661100 OA $2020 \quad 202020200000$ 00 FA 00 D1 C0 A9 C0 $904081 \quad 4001010101$ 0A 01 5F $0203307067030 C 00 \quad 11008022$ 5F 102022 1F 21051404031302 OE OF 1106071215 16 1D 1E 2729 2A 2B 2C 2D 2F 30310123090707 1A 36 80 A0 7038 1F $40 \quad 302035004084630000$ 1A 46 $3780707238 \quad 224070 C 835004084630000$ 1C D1 3D $8080 \quad 72$ BO 264078 C8 360040 E8 630000 1C 28 3C 80 AO 70 BO 23403020360040 E8 6300 00 1A 0000000000000045 |

## Switching Commands

| No. | Command | Description | Variables | Example |
| :---: | :---: | :---: | :---: | :---: |
| 1. | load preset:<preset mode> | Load the specified preset mode for switcher setting | <preset mode>= $1 \sim 8$ | Command sent: <br> >load preset:1 <br> Response: <br> loaded preset 1 |
| 2. | save preset:<preset mode> | Save current switcher setting as the specified preset mode | <preset mode>= $1 ~ 8$ | Command sent: <br> >save preset:2 <br> Response: <br> saved current switcher as preset mode 2 |
| 3. | get preset name:<preset mode> | Get preset name for the specified preset mode | <preset mode>= $1 \sim 8$ | Command sent: <br> >get preset name:2 <br> Response: <br> get Preset 2 as name for preset mode 2 |
| 4. | set preset name:<preset mode>,<name> | Set preset name for the specified preset mode | $\begin{aligned} & \text { <preset mode>= } \\ & 1 \sim 8 \\ & \text { <name>= name } \\ & \text { string } \end{aligned}$ | Command sent: <br> >set preset name:2,1toALL <br> Response: <br> set 1 toAll as name for preset mode 2 |
| 5. | get switch VI<input channel> | Get which video outputs is switched to specified input or get which window is switched to specified video input (just for PR-WP-412 under Windowing mode) | <input channel>= $1 \sim 4$ | Command sent: <br> >get switch VI1 <br> Possible response message includes: <br> -get switch video from input 1 for all output <br> -get switch video from input 1 for no output <br> -get switch video from input 1 for output 1,2 <br> -get switch video from input 1 for window 1 <br> -invalid |
| 6. | get switch VO<channel> | Get which video input is switched to specified output or get which video input is switched to specified window (just for PR-WP-412 under Windowing mode) | ```<channel>= { 1~4 for PR-WP-412 Window Channel under Windowing mode, 1~2 for PR-WP-412 Output Channel under Matrix Mode }``` | Command sent: <br> >get switch VO2 <br> Possible response message includes: <br> -get switch video from input 1 for output 2 <br> -get switch no video from no input for output 2 <br> -get switch video from input 1 for window 2 <br> -get switch video from no video input for window 2 <br> -invalid |
| 7. | set switch VI<input channel>O<channel> | Set switch video for input port to the output port. | ```1~4 for PR-WP-412 }``` | Possible command sent: <br> -set switch VIIOALL <br> -set switch VI2O1 |


|  |  | Or set switch video input to the specified window (just for PR-WP-412 under Windowing mode) <br> NOTE: The command is linked to "set win select" for PR-WP412 in Windowing Mode | <output channel>= \{ <br> O for Selection of No channel, 1~4 for PR-WP-412 Window Channel under Windowing mode, 1~2 for PR-WP-412 Output Channel under Matrix Mode, all for Selection of ALL channel \} | -set switch VI4O2 <br> -set switch VI2O1,2,3 <br> -set switch VI2OO <br> Possible response message includes: <br> -set switch video from input 1 for all output <br> -set switch video from no input for output 1 <br> -set switch video from no input for window 1 <br> -set switch video from no input for output 1,2 <br> -set switch video from input 2 for window 1,2,3 <br> -set switch video from input 2 for no output <br> -invalid switch |
| :---: | :---: | :---: | :---: | :---: |
| 8. | get switch Cl <input channel> | Get audio/video in specified input are switched to which outputs <br> NOTE: "get switch CI" command response as "get switch AI" and "get switch VI" for PR-WP-412 under Matrix Mode, as its audio and video can be routed independently <br> NOTE: "get switch CI" command isn't supported for PR-WP-412 in <br> Windowing Mode | <input channel>= $1 \sim 4$ | Command sent: <br> get switch Cl1 <br> Possible response message includes: <br> For PR-WP-412, Matrix Mode <br> -get switch video from input 1 for all output <br> -get switch audio from input 1 for all output <br> -get switch video from input 1 for output 1 <br> -get switch audio from input 1 for output 2 <br> -get switch audio from input 1 for no output <br> For PR-WP-412, Windowing Mode <br> -no support in windowing video mode |
| 9. | get switch <br> CO<output channel> | Get audio/video in specified output are switched from which inputs | <output channel>= 1~2 for PR-WP-412 <br> Output Channel under Matrix Mode | Command sent: <br> >get switch CO2 <br> Possible response message includes: <br> For PR-WP-412, Matrix Mode <br> -get switch video from input 1 for output 2 <br> -get switch audio from input 1 for output 2 |


|  |  | NOTE: "get switch CO" command response as "get switch $A O$ " and "get switch VO" for PR-WP-412 under Matrix Mode, as its audio and video can be routed independently <br> NOTE: "get switch CO" command isn't supported for PR-WP-412 in Windowing Mode |  | -get switch video from no input for output 2 <br> -get switch audio from input 1 for output 2 <br> -get switch video from input 1 for output 2 <br> -get switch audio from no input for output 2 <br> For PR-WP-412, Windowing Mode <br> -no support in windowing video mode |
| :---: | :---: | :---: | :---: | :---: |
| 10. | set switch Cl<input channel>O<channel> | Set switch both the audio and video input to the output port. <br> NOTE: "set switch <br> Cl" command isn't supported for PR-WP-412 in <br> Windowing Mode <br> NOTE: "set switch Cl" command isn't supported set input channel to None (input channel =0) for PR-WP-412 in Matrix Mode | ```<input channel>= { O for Selection of No input channel, 1~4 for PR-WP-412 input channel } <output channel>= { O for Selection of No channel, 1~2 for PR-WP-412 Output Channel under Matrix Mode, all for Selection of ALL channel }``` | Possible command sent: <br> -set switch Cl1OALL <br> -set switch CIOO1 <br> -set switch CI001,2 <br> -set switch Cl 2 O 0 <br> Possible response message includes: <br> -set switch audio and video from input 1 for all output <br> -set switch audio and video from no input for output <br> 1 <br> -set switch audio and video from no input for window <br> 1 <br> -set switch audio and video from no input for output <br> 1,2 <br> -set switch audio and video from input 2 for window <br> 1,2,3 <br> -set switch audio and video from input 2 for no output <br> -invalid switch |
| 11. | get switch Al <input channel> | Get which audio outputs is switched to specified audio input | <input channel>= $1 \sim 4$ | Command sent: <br> >get switch Al1 <br> Possible response message includes: <br> -get switch audio from input 1 for all output <br> -get switch audio from input 1 for no output <br> -get switch audio from input 1 for output 1 <br> -invalid |


| 12. | get switch <br> AO<output channel> | Get which audio input is switched to specified audio output | <output channel>= $1 \sim 2$ | Command sent: <br> >get switch AO2 <br> Possible response message includes: <br> -get switch audio from input 1 for output 2 <br> -get switch audio from no input for output 2 <br> -invalid |
| :---: | :---: | :---: | :---: | :---: |
| 13. | set switch Al<input channel>O<output channel> | Switch the audio channel for the specified output or window ,both HDMI Embedded audio and analog audio output <br> NOTE: The command is linked to "set audout priority" command | <input channel>= <br> \{ <br> O for no channel, <br> 1~4 for input <br> channel <br> \} <br> <output channel>= <br> \{ <br> O for Selection of No <br> output channel, <br> 1~2 for output <br> channel (both <br> Windowing and <br> Matrix Mode), <br> all for selection of <br> all output <br> \} | Possible command sent: <br> -set switch AI1OALL <br> -set switch Al2O1,2 <br> -set switch AI2OO <br> -set switch AI2O1 <br> Possible response message includes: <br> -set switch audio from input 1 for all output <br> -set switch audio from input 2 for output 1,2 <br> -set switch audio from input 2 for no output <br> -set switch audio from input 2 for window 1 <br> -invalid switch |

## Windowing Commands

| No. | Command | Description | Variables | Example |
| :---: | :---: | :---: | :---: | :---: |
| 1. | get video mode | Get video mode for video output |  | Command sent: <br> >get video mode <br> Response: <br> get quad video mode for video output |
| 2. | set video mode:<mode> | Set video <br> mode for video output | <mode>= <br> \{ <br> matrix, <br> pip, <br> 3stack, <br> quad, <br> \} | Command sent: <br> >set video mode:pip <br> Response: <br> set pip video mode for video output |
| 3. | get win <br> select:<window <br> channel> | Get the video input to be used for the specified window <br> NOTE: The command is only supported for PR-WP-412 under Windowing mode | <window channel>= 1~4 | Command sent: <br> >get win select:1 <br> Response: <br> get video input 1 to be used for window 1 |
| 4. | set win select:<window channel>,<input channel> | Set the video input to be used for the specified window <br> NOTE: The command is only supported for PR-WP-412 under Windowing mode | $\begin{aligned} & \text { <window channel>= 1~4 } \\ & \text { <input channel>= 1~4 } \end{aligned}$ | Command sent: <br> >set win select:1,2 <br> Response: <br> set video input 2 to be used for window 1 <br> >set switch video from input 2 for window 1 |
| 5. | get win pos x:<window | Get the position | <window channel>= 1~4 | Command sent: >get win pos x:1 |


|  |  | channel> <br> x(horizontal) <br> for the <br> specified <br> window |  |
| :--- | :--- | :--- | :--- |


|  | y :<window channel>,<value> | position $y$ (vertical) for the specified window <br> NOTE: The command is only supported for PR-WP-412 under Windowing mode | <value>= 0~Height of current output resolution | Possible response message includes: <br> - set position y of window 1 to 100 <br> - out of range |
| :---: | :---: | :---: | :---: | :---: |
| 9. | get win size width:<window channel> | Get the width size for the specified window <br> NOTE: The command is only supported for PR-WP-412 under Windowing mode | <window channel>= 1~4 | Command sent: <br> >get win size width:2 <br> Response: <br> get the width size for window 2 is 300 |
| 10. | set win size width:<window channel>,<value> | Set the width size for the specified window <br> NOTE: The command is only supported for PR-WP-412 under Windowing mode | <window channel>= 1~4 <br> <value>= $0^{\sim}$ Width of current <br> output resolution | Command sent: <br> >set win size width:2,400 <br> Response: <br> set the width size for window 2 to 400 |
| 11. | get win size height:<window channel> | Get the height size for the specified window | <window channel>= 1~4 | Command sent: <br> >get win size height:2 <br> Response: <br> get the height size for window 2 is 300 |


|  |  | NOTE: The command is only supported for PR-WP-412 under Windowing mode |  |  |
| :---: | :---: | :---: | :---: | :---: |
| 12. | set win size height:<window channel>,<value> | Set the height size for the specified window <br> NOTE: The command is only supported for PR-WP-412 under Windowing mode | <window channel>= 1~4 <br> <value>= 0~Height of current <br> output resolution | Command sent: <br> >set win size height:2,400 <br> Response: <br> set the height size for window 2 to 400 |
| 13. | get win priority:<window channel> | Get the display layer priority for the specified window <br> NOTE: The command is only supported for PR-WP-412 under Windowing mode | <window channel>= 1~4 | Command sent: <br> >get win priority:1,4 <br> Response: <br> get display layer priority 4 for window 1 |
| 14. | set win priority:<window channel>,<priority> | Set the display layer priority for the specified window <br> NOTE: The | <window channel>= 1~4 <br> <priority>=1~4 | Command sent: <br> >set win priority:1,3 <br> Response: <br> set display layer priority 3 for window 1 |


|  |  | command is only supported for PR-WP-412 under Windowing mode |  |  |
| :---: | :---: | :---: | :---: | :---: |
| 15. | get audout priority:<output channel> | Get the audio source priority state for the specified Windowing output port | ```<output channel>= 1~2 <priority>= { auto, 1~4, w1~w4 (under Windowing mode) }``` | Command sent: <br> >get audout priority:1 <br> Response: <br> get audio out priority for output 1 to auto |
| 16. | set audout <br> priority:<output <br> channel>,<priority> | Set audio source priority for the specified Windowing output port <br> Priority Mode <br> Definitions auto: <br> -Under Matrix mode, active audio source of certain output channel follow input channel routing to the output <br> -Under <br> Windowing mode, active audio source of certain output channel follow window | ```<output channel>= 1~2 <priority>= { auto, 1~4, w1~w4 (under Windowing mode) }``` | Command sent: <br> >set audout priority:1,w1 <br> Response: <br> set audio out priority for output 1 to window 1 |


|  |  | set as first priority <br> 1~4: set active <br> audio source <br> of certain <br> output channel <br> fixed in the <br> specified input <br> channel <br> w1~w4: <br> set active <br> audio source <br> of certain <br> output channel <br> fixed in the <br> specified <br> window <br> channel, only <br> work under <br> Windowing <br> mode <br> NOTE: The <br> command is <br> linked to "set <br> switch AI" <br> command |  |  |
| :---: | :---: | :---: | :---: | :---: |
| 17. | get win border:<window channel> | Get the border on or off for the specified window <br> NOTE: The command is only supported for PR-WP-412 under Windowing mode | <window channel>=1~4 | Command sent: <br> >get win border:3 <br> Response: <br> get the border off for window 3 |


| 18. | set win border:<window channel>, <state> | Set the border on or off for the specified window <br> NOTE: The command is only supported for PR-WP-412 under Windowing mode | <window channel>=1~4 <br> <state>= on/off | Command sent: <br> >set win border:3,off <br> Response: <br> set the border off for window 3 |
| :---: | :---: | :---: | :---: | :---: |
| 19. | get win border color:<window channel> | Get the border color setting for the specified window <br> NOTE: The command is only supported for PR-WP-412 under Windowing mode | ```<window channel>= 1~4 <color>= { bk for Black, rfor Red, g for Green, b for Blue, y for Yellow, m for Magenta, c for Cyan, w for White, dr for Dark Red, dg for Dark Green, db for Dark Blue, dy for Dark Yellow, dm for Dark Magenta, dc for Dark Cyan, grfor Gray }``` | Command sent: <br> >get win border color:4 <br> Response: <br> get the border color black for window 4 |
| 20. | set win border color:<window channel>,<color> | Set the border color setting for the specified window <br> NOTE: The command is only supported | ```<window channel>= 1~4 <color>= { bk for Black, r for Red, g for Green, b for Blue, y for Yellow, m for Magenta,``` | Command sent: <br> >set win border color:4,g <br> Response: <br> set the border color green for window 4 |


|  |  | for PR-WP-412 <br> under <br> Windowing <br> mode | c for Cyan, w for White, dr for Dark Red, dg for Dark Green, db for Dark Blue, dy for Dark Yellow, dm for Dark Magenta, dc for Dark Cyan, grfor Gray \} |  |
| :---: | :---: | :---: | :---: | :---: |
| 21. | get win mirror:<window channel> | Get the video mirror state for the specified window <br> NOTE: The command is only supported for PR-WP-412 under Windowing mode | <window channel>= 1~4 | Command sent: <br> >get win mirror:1 <br> Response: <br> get the video mirror off for window 1 |
| 22. | set win mirror:<window channel>,<state> | Set the video mirror on or off state for the specified window <br> NOTE: The command is only supported for PR-WP-412 under Windowing mode | <window channel>=1~4 <br> <state>= on/off | Command sent: <br> >set win mirror:1,on <br> Response: <br> set the video mirror on for window 1 |
| 23. | get win display:<window channel> | Get the video display state for the specified window | <window channel>= 1~4 | Command sent: <br> >get win display:1 <br> Response: <br> get the video display on for window 1 |


|  |  | NOTE: The command is only supported for PR-WP-412 under Windowing mode |  |  |
| :---: | :---: | :---: | :---: | :---: |
| 24. | set win display:<window channel>,<state> | Set the video display on or off state for the specified window <br> NOTE: The command is only supported for PR-WP-412 under Windowing mode | <window channel>= 1~4 <br> <state>= on/off | Command sent: <br> >set win display:1,off <br> Response: <br> set the video display off for window 1 |
| 25. | reset win layout:<video mode>,<window channel> | Reset the specified window layout of certain Video mode to default setting | <video mode>= <br> \{pip,3stack,quad, all\}<window <br> channel>= \{1~4,all\} | Command sent: <br> >reset win layout:all,all <br> Response: <br> reset all window layout of all video mode to default |

